A close up of a sign

Description automatically generatedShape

Description automatically generated with low confidence  
**TWIRLING SCORE SHEET**

TEAM NAME/DIVISION: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Scoring Grid

|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Weak  0-10 | Low fair  11 | Fair  12 | High fair  13 | Low Avg  14 | Avg  15 | Good  16 | V/ Good 17 | Exc  18 | Sup.  19 |

|  |  |  |  |
| --- | --- | --- | --- |
| Possible Points | Category | Score | Comment |
| 20  ROUTINE DESIGN | Musical Interpretation, Floor coverage, Continuity, Staging, Change of pace, Special effects, Development of theme, Creativity |  |  |
| 20  TWIRL | Variety, Difficulty, Smoothness & Gracefulness, General handling, Combinations of Batons/Body, Combinations of other selected twirling apparatus, transitions, Twirls appropriate for show twirl. |  |  |
| 20  BODY  MOVEMENTS | Variety & Difficulty of Movements, Turns, Lunges, Kicks, Leaps, Footwork, Arms, Combinations of Body/Baton, Rhythm, Timing, Phasing |  |  |
| 20  TECHNIQUE QUALITY OF PERFORMANCE | Execution-Perfection/Precision, Body Lines-Upper Body/Lower Body, Posture/Leg Lines/Footwork, Quality of Reproducted Music |  |  |
| 20  SHOWMANSHIP  PRESENTATION | Projection, Entertainment Value, Confidence, Poise, Appearance, Grooming, Costuming, Audience Appeal |  |  |
|  | **TOTAL** |  |  |

PENALTIES

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | 0.5 | 1.0 | 1.5 | 2.0 | 2.5 | 3.0 | | 3.5 | 4.0 | 4.5 | | 5.0 | 5.5 | 6.0 |
| Drops |  |  |  |  |  |  | |  |  |  | |  |  |  |
| Fall |  |  |  |  |  |  | |  |  |  | |  |  |  |
|  | 0.1 | 0.2 | 0.3 | 0.4 | 0.5 | 0.6 | | 0.7 | 0.8 | 0.9 | | 1.0 | 1.1 | 1.2 |
| Break |  |  |  |  |  |  | |  |  |  | |  |  |  |
| Off Pattrn |  |  |  |  |  |  | |  |  |  | |  |  |  |
| Unison |  |  |  |  |  |  | |  |  |  | |  |  |  |
| Undertime (.1 per sec) | | | Overtime (.1 per sec) | | | | Improper Salute (.5) | | | | Failure to Salute (1.0) | | | |

Judge#\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Routine Time #\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Penalty \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_